



GEORGIA SUPREME CRICKET LEAGUE (GASCL)

CONSTITUTION & BY-LAWS – FULL VERSION

Official Governing Document



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CONSTITUTION & BY-LAWS — FULL TEXT

This document contains the full Constitution and By-Laws of GASCL, including detailed operational regulations and enforcement provisions.

CONSTITUTION

ARTICLE I – NAME

The name of the Association shall be the Georgia Supreme Cricket League (GASCL).

ARTICLE II – OBJECTIVES

GASCL exists to promote, advance, and protect the interests of cricket; to encourage the playing of cricket in accordance with the Laws and Spirit of Cricket; and to improve, promote, and foster the game of cricket in Georgia and neighboring states.

ARTICLE III – OFFICES

The principal office for the transaction of GASCL business shall be located in the State of Georgia, United States of America, or such other place as the Board of Directors may determine.

ARTICLE IV – MEMBERSHIP

Membership shall be granted to bona fide cricket clubs approved by the Board of Directors. Member clubs must meet league registration requirements, remain in good standing, and comply with this Constitution, the By-Laws, and any Standing Rules adopted for the season.

ARTICLE V – BOARD OF DIRECTORS

The Board of Directors (BOD) is the governing authority of GASCL and shall set policy, approve budgets, oversee officers and committees, and serve as the final appellate body, except where these documents provide otherwise.

ARTICLE VI – MANAGEMENT EXECUTIVE COMMITTEE

The Management Executive Committee (MEC) administers the day-to-day affairs of GASCL, implements policy set by the BOD, manages league operations, and ensures compliance with the Constitution, By-Laws, and Standing Rules.

ARTICLE VII – COMMITTEES

GASCL may establish standing and ad hoc committees, including a Disciplinary Committee, to carry out specific duties. Committees operate under terms and authority defined by the MEC and/or BOD.

ARTICLE VIII – PROHIBITED ACTIVITIES

No part of the net earnings of GASCL shall inure to the benefit of private individuals. GASCL shall not engage in political campaign activity and shall operate consistent with applicable nonprofit law.

ARTICLE IX – DISSOLUTION

Upon dissolution, the BOD shall dispose of assets after satisfying liabilities exclusively for GASCL purposes or to an organization qualifying under applicable nonprofit and tax law.

ARTICLE X – BINDING EFFECT

Admission to membership constitutes agreement that GASCL is the final authority on matters within its jurisdiction, and member clubs shall comply with GASCL decisions.

ARTICLE XI – AMENDMENTS

Amendments to this Constitution require prior notice and approval by the required voting threshold at an AGM or Special Meeting as prescribed by GASCL governance procedures.

BY-LAWS

SECTION 1 – AUTHORITY & INTERPRETATION

These By-Laws govern competition, match operations, player eligibility, discipline, and enforcement for GASCL. Where these By-Laws are silent, the decision of the MEC, subject to the BOD where applicable, shall be final and binding.

SECTION 2 – COMPETITIONS

GASCL competitions include Twenty20 (T20) and 30-Over formats (league and/or knockout) as determined annually. There is no 40-over competition. The Fixtures & Statistical Administrator, with MEC approval, may adjust competition format in the best interest of the League.

SECTION 3 – RULES OF PLAY

All matches shall be played under the current Marylebone Cricket Club (MCC) Laws of Cricket and applicable ICC limited-overs playing conditions, except where GASCL Standing Rules or these By-Laws provide otherwise.

SECTION 4 – REGISTRATION & ELIGIBILITY

Clubs must register a minimum of fourteen (14) players each season. Players must be properly registered before participating. Use of an unregistered player results in forfeiture of the match.

SECTION 5 – MINIMUM PLAYERS & DEFAULTS

A match requires a minimum of eight (8) nominated and registered players present for each team. If fewer than eight players are present at thirty (30) minutes past scheduled start time, the match shall be awarded to the opposing team, subject to match official determination.

SECTION 6 – RESULTS & POINTS (OFFICIAL)

Points are awarded as follows: Win = 10; Loss = 0; Tie in 30-Over competition = 5 each; Abandoned/No Result (after match start) = 5 each; Forfeit (non-offending team) = 10; Forfeit (offending team) = 0. There shall be NO Super Over in the 30-Over competition under any circumstance.

SECTION 7 – DLS (DUCKWORTH–LEWIS–STERN)

For rain-affected or interrupted matches, GASCL shall use the DLS method as implemented by the CricClubs DLS application. The CricClubs DLS output recorded for the match shall be treated as the official and final DLS result, except where an immediate, on-field data-entry error is confirmed by the match official and corrected before match closure.

SECTION 8 – PLAYOFF TIEBREAKERS

If teams finish level on points, playoff qualification and seeding shall be determined in this order: (1) Most Points; (2) Net Run Rate; (3) Head-to-Head; (4) Total Wins; (5) Fewest Losses; (6) Record vs Common Opponents.

SECTION 9 – RATIFICATION, EFFECTIVE DATE, AND SUPERSESSION

Upon adoption, these By-Laws supersede all prior versions, interpretations, and practices, whether written or oral. They are binding on all member clubs, players, officials, and representatives.

ANNEX A — DETAILED COMPETITION & OPERATIONS REGULATIONS

The following annex contains additional detailed rules and procedures as maintained in the GASCL By-Laws Revision document, normalized to GASCL terminology and aligned with current point/DLS/tie rules where applicable.

Georgia Supreme Cricket League By-Laws

The teams, players, umpires, officials, and members otherwise associated with the Georgia Supreme Cricket League (GASCL) shall abide by the following Rules and Regulations set forth by the Management Executive Committee. The Board of Directors shall have the power to arbitrate and interpret the Laws and Regulations below when the situation arises.

1. Definition

The By-Laws are an integral part of the constitution; however, they are comprised of that portion of the constitution that can be amended without going through the Amendment process described in the Constitution. It follows from the above that the Management Executive Committee and the Board of Directors, on an as needed basis, can modify the By-Laws. Furthermore the By-Laws deal with competition related matters only.

2. League Seasons

2.1. The regular GASCL league season calendar shall commence no later than the third weekend of April of each year. Notice of start date will be announced no later than March 1st each year.

2.1.2. Regular GASCL league season games shall not be scheduled on the following weekends:

2.1.2.1 Mother's Day weekend

2.1.2.2. Memorial Day weekend

2.1.2.3. Independence Day weekend—if July 4th falls on a long weekend

2.1.2.4. Labor Day weekend.

3. Competitions

The following competitions shall be held under the auspices of the GASCL, each year:

B. Twenty/20 League and / or T/20 Tournament

C. 30 Overs Competition.

D. Optional: Any other League sanction Competition can be added or replace the 30 overs and/or the 40 over competitions.

E: Each year the Statistical/fixtures Coordinator shall determine the formats of the competitions based on the amount of teams entered and can modify competitions in the best interest of the League.

F: Playoffs. The fixtures Coordinator with approval from the Management Executives shall determine play-off format each season.

4. General Regulations

The stipulations of this article apply generally to all forms of competitions except where they are explicitly overridden by the Regulations for specific events.

All games will be played under latest Marylebone Cricket Club (M.C.C.) rules and By-Laws which are based on the International Cricket Council (I.C.C.) rules. The Laws of Cricket as laid down by the MCC (2000 Code and any subsequent revisions) ICC one day limited overs Match Playing Conditions together with any experimental laws or conditions shall apply, except as stated in GASCL Rules contained therein. The GASCL will post updated Standing Rules on its website at the start of each season. Clubs must have a hard copy of these available for reference at all League games.

In addition, a consent form will be included with the By-laws at the beginning of the season. The consent form will be executed by the captain of the team and returned to the Secretary prior the first game. If the form is not signed and returned, the game will be forfeited.

By-Laws

For anything that is not explicitly or implicitly covered in these regulations, the Management Executive Committee and the Board Representatives' decision shall be final and binding, for all.

- a. All games will be played with balls supplied or approved by the GASCL
- b. Boundaries at each ground should if possible measure not less than 55 yards and certainly not greater than 80 yards, measured from the center of the pitch being utilized for that particular game.

5. Registration

Clubs must register at least 14 players each season, no exception. Clubs are required to provide the Statistician with an initial list of all their players showing name, email address and telephone number of each player, at least two (2) weeks prior to the start of each season.

A Bona Fide member of a club having appeared in, at least, one GASCL administered match for a club, shall be deemed to have been registered with that club (if more than one club registered such player).

PLAYER REGISTRATION

5.1 .New players added to the initial list must be registered with the League by the Friday prior to the weekend of play.

5.2. Clubs must submit players' information to the Statistical Administrator and copy the secretary.

Violation of rule 5.1 and 5.2 will result in loss of match.

6. Eligibility

Any one in agreement with the aims and objectives of the GASCL, willing to abide by its code of conduct and interested in playing cricket, shall be eligible.

b.However, once registered with the organization, a player shall be limited to play for one club only i.e. the one through which registration was effected.

c. Each club and team that plays in the League, as required under the Constitution, will be properly registered with the League and their players similarly registered under the terms and conditions which may be decided by the League from season to season.

7. Minimum number of players for a match

In order to constitute a match, a minimum of EIGHT nominated players, who must be part of the club for whom the team has been nominated, must appear at the ground (i.e. be present). If there are fewer than 8 players of a team present at 30 minutes past the scheduled starting time, the umpires shall award the game to the other team. Should there be no play possible (inclement weather); the requirement of eight nominated players being present shall apply. Furthermore, irrespective of whether or not a team was present, the result shall be a wash out. The points to be awarded, shall be 50% of the maximum points to the team present and 0 to the team absent. Exception: If the game is called off by the Fixtures Administrator because of very bad weather, then both teams will be awarded 50% of the maximum points.

7.1 No rainout games shall be moved to a different date or venue. These games shall NOT be rescheduled.

8. Changing Club/ Transfer

a. A player having once appeared and duly registered for a club shall be considered part of that club until and unless he explicitly alters his association using the "Transfer" procedure.

b. For all divisions, a move from one club to another club will only be permitted during the transfer window (Start of season to June 30th). No transfer will be allowed after June 30th of the current year.

c. Notwithstanding, a player wishing to move from a club to another, shall petition his intention to the Secretary of the League, by submitting a request for transfer, copying the fixtures Administrator. The petition must be originated by the person wishing to transfer. Furthermore, the Secretary may, at his/her own discretion, authorize other forms of electronic submittal in writing. Petitions submitted in accordance with such authorization(s) shall be deemed proper.

d. Upon verification of clearance with the club being left, and its subsequent approval thereof, the secretary shall inform the petitioner of the status, in writing.

e. If a player is on suspension from his/her original club, that player will not be allowed to participate in any League game until the suspension has been served. Each club is required to inform the Secretary in a timely manner when such situation occurs.

f. A player, who is registered with a club in the scheduled competition, shall not be eligible to play for another club until the transfer request is made along with a Check/Money Order for \$50.00 towards transfer fee and such a transfer is approved by the management Executive committee.

g. The transfer rule is applicable only in case of players wanting to make a change when the season has already started. Players switching teams before having played for their old team will not be required to obtain permission or pay the \$50 fees for transfer.

h. Clubs with more than one team: Players will not be permitted to transfer between teams.

9. Dress code

For all limited overs competition, the dress shall be uniformed colored clothing for each team. For other competitions, alternative dress codes (white) shall be permitted.

All uniforms shall have the player's number on the back of the jersey.

10.

10. PRE-GAME PREPARATION

10.1 The home team is responsible for pitch preparation, to include but not limited to sweeping, raking, rolling, and marking boundaries and field restriction areas. The home team will also provide equipment such as stumps, bails, chalk, broom etc.

Teams that do not have their own ground and are using the ground as the home field, apart from fulfilling all of the above mentioned responsibilities, must pay the required fee to the team that has the lease on the ground.

10.2 The team captains or their designees will spin the toss no later than Fifteen (15) minutes before the agreed start time to ensure an on-time start. Both teams must be present on the field of play with a minimum of Eight (8) in uniform ready to play.

10.3 Teams arriving late will be penalized one (1) over for every four (4) minutes of lateness. They will still bowl the allotted number of overs. (A grace period of 15 Minutes will be granted before overs are deducted). No overs shall be deducted until after the grace period.

10.4 Penalized teams will face the standard number of overs less the overspenalized. (Example: if penalized four (4) overs you will bowl Twenty (20) Overs but will face sixteen (16) and your run rate will be based onTwenty (20) overs.

10.5 If one team fails to be on the field of play within 30 minutes of the agreed start-time, the game will be cancelled and ten (10) points will be awarded to the team that was ready to play. A delay of 60 minutes will be allowed on condition that the delayed captain has informed the home team captain and the umpire of the delay. (Deduction of overs still apply)

10.6 The eleven (11) names and numbers of each team must be submitted to the umpires prior to the toss of the coin by the captains or any nominated players. The decision to bat or field must be made immediately after the coin Toss on the field of play. A player that is named but not present at the game will not be credited with that game.

11. Match Reporting

Each side must provide a proficient scorer. Matches must be reported via the Website Scorecard function of the Gascl.org, submitted by the winning teams.

b. Both teams participating in a match shall complete a score sheet/book. The score sheet/book must contain batting particulars, full bowling analysis and extras.

c. The Umpires shall instruct both teams to score, as well as, tally the score sheet at the end of each Over. In instances where a scoreboard is available, the batting team will be required to update the score after each over or as frequently as practicable. Electronic live scoring is permitted.

d. Umpires shall verify and sign each scorebook at the end of each inning.

e. Umpires shall submit a report to the league with all necessary match figure and results as a backup to any changes that maybe attempted.

Cricket Scorecard

a.Match reporting shall be accomplished via the web application i.e. <http://www.gascl.org>

b.The winning team shall FIRST enter the MATCH SCORES i.e. the totals for both sides, and the number of overs played by both sides.

c.The losing team shall confirm the MATCH SCORES.

d. The winning teams shall be responsible for reporting the detailed scores.

e. The Scorecard must be completed no later than the 11:59 PM, on the 1stTuesday, following the day of the match. Failure to comply with the above shall incur penalties (2 points).

f. Falsifying match reports and the information contained therein is deemed a serious offence.

g. Match Report Integrity: Once a Match Scorecard has been completed by the winning team it shall be deemed OFFICIAL and may not be altered by any person without the approval of either the Statistical Coordinator or the Management Executive Committee. .

h. Appeal of Scorecard Information:

Any party may appeal or contest information contained in a scorecard. The normal procedure to contest a scorecard by sending a written request in electronic form with confirmation of “disputed” scorecard information contained, to the fixtures Coordinator within seven (5) days of the completion of the match.

I. Appeal of Match Information:

Any party may appeal or contest information contained in a scorecard/match result. The normal procedure to contest a scorecard is by sending the “disputed” information to the Management Executives via the secretary. The appeal or contest of information must be submitted in writing (electronic form) to the Management Executives Committee within five (5) days of the completion of the match. The Management Executive Committee shall conduct a hearing as to the nature of the appeal or contest and rule on the appeal or contest within ten (10) days of the completion of the match.

12.Statistics

The Statistics shall be compiled, separately for the following events:

30 Overs Knock out/League

Twenty Overs League

Other optional Over Events (League & Knock out)

13. Guest Players

1) Each team in the League shall be allowed to recruit/register up to six (6) GUEST players on their roster.

2) At any point of time, only three such GUEST players can play in any given game.

3) This limit of three (3) GUEST players in a game at the same time can be increased to four (4) Guest players, if two of the Guest Players are 24 years old or under. This must be approved by the Management Executives on or before Friday.

4) Guest Players cannot be transferred to any other team during the season.

5) No matter how the situation of the Guest Player changes during the season/playoffs, once the limit of 6 Guest players has been reached, no team shall be allowed to make changes/additions/deletions to the Guest Players in the roster.

6) Guest players must play a minimum of two games in each competition to be eligible for that competition's play-offs. eg. limited-overs minimum 2 games. T/20 minimum 2 games. 30 Overs Minimum 1 game. 50 Overs 1 Game. T-10 1 game.

Being a 12th man does not constitute a qualifying game.

7) Any player who continuously resides in the state of Georgia and the city of Nashville for 60 or more days during the cricket season will not be considered a Guest Player.

8).

14. CAPTAINS: must follow the guidelines listed below:

14.2.1. Will be conversant and proficient with the laws of Cricket and make sure to go over rules and regulations with their players;

14.2.2. Will follow the constitution, rules and regulation of GASCL;

14.2.3. Will control the behavior of all his team players;

14.2.4. Will respect the umpires opinions and decisions;

14.2.5. Will ensure completing, tallying and signing official score sheets;

14.2.6. Will ensure garbage is removed, Mats rolled and covered at home field;

14.2.7. Will be responsible to file the required match reports including reports on Umpires.

14.3.

PLAYING AREA:

No one from outside the boundary (including the registered players of the batting side) shall be allowed to enter the playing area once the match commences (except to provide water for batsmen). They shall be in uniform. None of the players of the fielding team shall approach the umpire FOR ANY REASON, in case of a dispute or doubt only the Captain, upon being granted permission by the umpire, shall be allowed to approach the umpire to discuss the situation. a) Toss for innings-Umpire will accompany the captains to toss. Before the coin toss, the team nomination will be exchanged and presented to the umpire.

b) Regular League matches shall be played at the schedule/agreed start time. With games starting at 12.00 noon.

c) No matches shall start or restart after an interval or interruption whilst it is raining. If a team is late arriving or caused the delay of a game, one over for every 4 complete minutes late shall be

deducted.

MATCHES

14.3.1

15 minutes grace period shall be given before any deduction of overs. However, the team arriving late shall be deemed to have lost the coin toss.

Minimum amount of players to take the field is 8. If a team cannot field eight or more players without reasonable cause they shall lose such fixture and pay the \$80.00 fine. Fines not paid within 5 days by players or team will result in forfeiture of the next game.

The team arriving on time shall bat their full quota of overs if the game was not interrupted by bad weather.

If the number of overs has to be reduced because of no fault of both teams then the same number of overs shall be allotted to both teams.

If the game has been interrupted by bad weather or any acts, which is no fault of either team, then to have a result each team must bat a minimum of 20 overs in 40/50 overs game. For T-20 Game the minimum number of over for each team shall be 6 overs. For 30 overs game the minimum number of overs for each team shall be 10 overs For T-10 the minimum number of overs shall be 3.

Overall, run rate will be used to determine the winner.

Example 1. Team A batted limited-overs but the match was interrupted so Team B was only able to bat 20 overs. The overall run rate would be calculated by Duckworth/Lewis/Stern System.

If the run rate is identical then the fixture shall be a "Tie".

It is the sole discretion of the umpire to determine if play is possible or will be possible.

If it is found that an umpire is biased with such issues as playing conditions, then the umpires' secretary shall be notified and such umpire removed from doing GASCL games until further notice from the Association.

Each bowler shall bowl no more than 20% of overs per match. For other competitions, the fixtures secretary shall provide the rules and where the rules are not stated I.C.C. one-day rules apply.

If applicable, the 30-yard circle will be used in GASCL organized games.

15. MATCH DEFAULT:

Forfeitures are a matter of extreme importance:

15.1. Teams defaulting one game will automatically incur a fine of \$80.00

15.2. The league will immediately inform the defaulting team/club.

For this context, "default" is applicable when a game does not take place due to non-availability of the players (8 players dressed and ready to take the field) from the defaulting club/team and/or refusal of the club/team to take the field when instructed to do so (by the match official, or in absence of one, refusal to co-operate with the rival team to get the game underway by assigning umpires). The on field official shall wait 45 minutes before a game can be considered as "default".

After which he shall inform both captains of his decision.

15.3. A Team "Defaulting" two times during a season shall be dropped from the competitions for the remainder of the season, and shall not be eligible for Play-off Games, Trophies or Awards and will lose its membership and will be considered as new applicant if they decide to rejoin the following year. All prior year forfeiture fine must be paid before the team is considered for the season.

2. However, their Scoring Statistics shall stand and therefore be included in the Final Standings Statistics.

3. If any Team is "Disbanded" or "Defaults" during the first half of the playing season, all Points won shall be counted in the Final Standing Statistics. But if any Team is "Disbanded" or "Defaults" during the second half of the playing season all Points won shall not be counted in the Final Standing Statistics.

15.1 MATCH CANCELLATION:

Teams may advise the league of their inability to participate in a schedule game by Tuesday of every week. Failure to do so will be considered a "match default". For this context: all teams shall be allowed a maximum of 1 cancelled game during the season. Such cancelled match shall not be postponed, or reschedule and full "points" shall be awarded to the opposite team.

If this cancellation occurs (proper notification to League), this shall not count in the quota of two default games.

16. Short Pitched Bowling

a. Two fast short-pitched delivery is allowed per over where as the definition of short-pitched will be "a fast delivery that would have passed above the shoulder and below the head height of the striker, standing in an upright position". All subsequent repetitions in the over shall be called No-Balls. Free hits shall result from no balls called for exceeding the short pitched delivery limit.

b. Any delivery above the head will be called a wide.

c. Any full toss delivery, fast or slow, above the waist height of a batsman standing upright in normal stance, will be called a no-ball.

d. No persons may bowl underarm in competitions played under the auspices of the GASCL.

16.1 LEAGUE UMPIRES

16.1.1 All umpires shall be governed and will be held responsible to the highest standards of the Code of Ethics of the GASCL.

16.1.2 The umpiring coordinator shall appoint official umpires to officiate in all games when possible, regardless of whether or not a request was made by any of the contending teams.

16.1.3 Only certified umpires or umpires that have attended or passed a GASCL approved umpiring course, may officiate in GASCL games.

16.1.4 Where only one official umpire is present, the batting team will provide the Square Leg Umpire (who will not call wide balls or no-balls).

16.2.0 THE LEG UMPIRE

- 16.2.1. The leg umpire vows to be FAIR to the game of cricket
- 16.2.2. He will wear a different color shirt to differentiate himself from the fielder.
- 16.2.3. Cannot call a NO BALL - he can only suggest to the main umpire
- 16.2.4. Cannot talk to batsmen or offer suggestions when an over is in progress.
- 16.2.5. Shall remain standing at all times
- 16.2.6. Cannot under any circumstances argue with the fielding team or the main umpire?

16.3 League Umpire Not In Attendance

16.3.1 If an Official League umpire is not appointed to, or is not in attendance at the scheduled start time of a match, the captains may agree to appoint another GASCL certified umpire(s) if present or any other to act as umpire(s) for the match.

16.4 Umpires Duty

Before and during the match, it shall be the Umpires' duty to ensure that the conditions set out for the match and the implements used are strictly adhered to, in accordance with the League's Constitution and By-laws and ICC Rules.

16.4.1 All Scheduled Umpires for GASCL games shall be subjected to the same Code of Conduct, Disciplinary Rules and Penalties as do Players.

16.4.2 The Board Representatives can remove the services of the umpiring association at any time if they refuse to follow the guidelines and regulation of the GASCL.

e) The Umpires Association shall provide the GASCL with any information concerning grade or certification of an umpire.

16.4.2 - Substitutes

1. Substitute Players shall only be allowed to field for a Player who satisfies the Umpires that he has become disabled by illness or injury during the Match.
2. The opposing captain shall have no right of objection to any Player acting as a substitute within the Law or as to where he shall field. A substitute shall not be allowed to Bat, Bowl or Wicket-keep.

16.4.3 – UMPIRES' FEES

In all 40 over matches the umpire(s) shall be paid \$90, one team pays one umpire. If there is one umpire present each team will pay such umpire \$70.00 each. It is recommended that the amount to be paid prior to the start of the game and Umpires should ask for it. However, Umpires and the Captains can reach an understanding about the timing.

In the T/20 the amount shall be \$50:00 per umpire/game.

In the 30 Overs the fee shall be \$80:00 per umpire.

2. The umpire shall be paid a portion of the fee i.e. \$25 by each team, if the umpires reach the field and for some reason both or just one team present at the field has decided to cancel the game.

This condition may happen if the hosting team has not timely advised the Umpiring coordinator of not sending the Umpires to the field.

3. The umpires shall be paid \$50 by each team (more than 40 minutes) even if for unforeseen reason the umpire is late and both the teams have started the game without the official umpire. At the arrival of the umpires both the teams have to accept the official umpire and relinquish the ad-hoc umpires.

17. LEAGUE TOURNAMENTS

All League Competition rules will be distributed to the clubs prior to the start of the season by the Statistical Administrator

18. SCORESHEET

17.1. SCORE-SHEET: Both teams shall try to provide a scorer in order to maintain proper record of the runs and bowling figures which is required to complete the official score sheet at the end of the game. However, in the absence of scorers from each side, it shall be the batting team's responsibility to provide the right batting and bowling numbers.

17.1.1. It shall be the captain's responsibility to make sure the score is compiled, tallied, signed by umpire and loaded on the website.

18. PROTEST / COMPLAINT

18.1. Individual Players or team as a whole wishing to lodge a complaint against either of the following – other individual league member/s, another team, umpire/s, or committee member/s shall need to do so in writing within five (5) days of the incident. The complaint is to be addressed and submitted to the secretary of the association. The report will in turn be sent to the judicial committee.

18.2 Complaint can be made only by current league members and teams in good standing. Members and/or teams who are serving a suspension or owe dues to the league cannot file a complaint.

18.3 The judicial committee shall make all attempts to address the complaint and table its findings within 14 days of receipt of such complaint.

19. Fair Play

19.1.1. The Match shall be controlled by the Umpires, who shall have sole authority of 'Fair' and 'Unfair' play on the field of play and, as such, shall be entitled to intervene without appeal in the case of 'Unfair Play'.

19.1.2. It shall be unlawful for a player to disrupt play or in any way intimidate Umpires or Players on the field of play.

19.1.3. The League shall honor no Protest of a Match involving the following infractions: -

i) Umpires shall consult and together inform both

captain of team and umpires and captains together shall remove player from match, if a captain is involved the opposing captain shall be sufficient. This should include an official report to the

GASCL from both umpires. A special form should be designed specifically for this purpose.

Umpires shall consult and together inform both

captain of team and umpires and captains together shall remove player from match, if a captain is involved the opposing captain shall be sufficient. This should include an official report to the GASCL from both umpires. A special form should be designed specifically for this purpose.

i) Player disruption of a Match, such as tampering with the matting; disturbing the wicket; and using the bat or any other implements of the game as a weapon. The Umpires shall together inform both captains of the teams before ejecting the player. If a captain is involved the opposing captain shall be informed.

The umpires shall consult with the Captains in the case of abusive language to have it stopped. In the event this abusive language persists, that Player or Players shall be ejected from the Match, during the game, whether the incident in question takes place on or off the field.

iii) An Umpire may request a Player to leave the field of play if that Player is seen drinking any alcoholic beverages or smoking any illegal substance within the playing boundaries of the field; and may stop a Player from further participation in a Game if that Player is seen drinking any alcoholic beverages or smoking any illegal substance outside the playing boundaries of the field.

19.1.4 A Player or Players removed from a match for any of the reasons stated in Rule 19.1.3 shall be suspended automatically for two (2) GASCL Games. When a Player is removed from a match, the Club losing the player or players shall not be allowed to use substitutes, and shall continue the match shorthanded.

19.1.5 5. An official report must be sent by both umpires to the Georgia Supreme Cricket League executives. Any Player given an automatic suspension has the Right to Appeal before the Management Executive Committee within 72 hours after notification of suspension. However if a Player appeals and loses his Appeal the original penalty will be doubled.

20. DISCIPLINE, DISCIPLINE

20.1 Cricket club members must behave with a disciplined, sportsperson like manner at all league games and functions.

20.2 Players shall play not only within the Laws but also within the Spirit of the Game. Any physical or verbal (direct or implied, written or via email, on a website) attack by a player(s) or a league member against:

The umpire, other cricketers, spectators and GASCL officers. Disrupting the stumps, matting, ball or other cricket gears, Ground facilities such as chairs, benches, trash cans etc. Natural settings such as trees/plants/pots landscape. Any such offense shall result in the suspension and/or fine against the player(s) and/or his team, or both.

20.3 Conduct

1. Member Clubs shall be held responsible for the conduct of their Players. Therefore, the Association requests that all Clubs make an effort to control their Players, to abide by the 'The Constitution and By-laws' of this League, and to heed the concerns and welfare of their fellow

Member Clubs and their Members.

21. PLAYOFFS:

Playoff Tiebreaker Rule:

In the event of teams finishing on equal points on the points table, the right to play in the playoff matches will be determined as follows:

1. Net Run Rate
2. Head-to -Head
3. If still equal, the team with the most number of Wins in the regular season
4. If still equal, the team with the least number of Losses in the regular season
5. If still equal, the team with the most number of wins in the regular season against Common Opponents (defined as the opponents played in common by all teams still tied)
6. If still equal, the team with the most overall runs scored.

21. 1. PLAY OFF ELIGIBILITY:

21.2 Net Run Rate (NRR)

a. The NRR shall be utilized as the second factor in determining the rankings during the round robin stage of the Twenty/20. The first will be overall points.

b. A team's NRR is calculated by deducting from the average runs per over scored by that team from the average runs per over scored against that team.

c. In the event of a team being all out in less than its full quota of overs, the calculation of its NRR shall be based on the full quota of overs to which it would have been entitled and not on the number of overs in which the team was dismissed.

d. Only those matches where results are achieved will count for purposes of NRR calculations. Runs scored in the Super Over are NOT considered in Tournament NRR.

Super Over is merely played to decide a winner for the game.

21.3. Super over shall be played should the scores be tied at the end of the regulation T/20 game. The winner shall be decided by the Super over rules currently deployed by ICC. Only nominated players in the main match may participate in the Super Over. Should any player (including the batsmen and bowler) be unable to continue to participate in the Super Over due to injury, illness or other wholly acceptable reasons, the relevant Laws and Playing Conditions as they apply in the main match shall also apply in the Super Over.

• If super over score is tied, the team with the most sixes in match and super over is the winner.

If the sixes are equal, team with most boundaries will be the winner.

If Boundaries are still equal the team losing the least number of wickets in the match shall be the winner.

Power play allocation

RATIFICATION & ADOPTION

These Constitution and By-Laws were duly reviewed and adopted by the Georgia Supreme Cricket League (GASCL). They supersede all prior rules and practices and are binding on all members.

Effective Date: _____

President Signature: _____ Date: _____

Secretary Signature: _____ Date: _____

Treasurer Signature: _____ Date: _____

RATIFICATION & ADOPTION

These documents were reviewed and approved by the Georgia Supreme Cricket League (GASCL).

Formal ratification and officer signatures shall occur upon completion of the February GASCL elections.

Effective Date: Upon completion of February elections

President: _____	Date: _____
Secretary: _____	Date: _____
Treasurer: _____	Date: _____